#include<stdio.h>

int main(){

int a,b;

printf("enter the value\n");

scanf("%d%d",&a,&b);

if(a>b){

printf("a is maximum");

}

else{

printf("b is maximum");

}

return 0;

}

#include<stdio.h>

int main(){

int a,b,c;

printf("enter the value\n");

scanf(" %d%d%d",&a,&b,&c);

if(a>b && a>c){

printf("a is maximum");

}

else if(b>a && b>c){

printf("b is maximum");

}

else if(c>a && c>a){

printf("c is maximum");

else {

printf("input is not valid");

}

return 0;

}

#include<stdio.h>

int main(){

int a,b;

printf("enter the value\n");

scanf("%d %d",&a,&b);

if(a%2==0){

printf("this value is even");

}

else if(b%2==0){

printf("this value is even");

}

else{

printf("this value is odd");

}

return 0;

}

#include<stdio.h>

int main(){

int a;

printf("enter the value of a");

scanf("%d",&a);

if(a>1 && a<100){

printf("this number in between 1 to 100");

}

else {

printf("not valid");

}

return 0;

}

#include<stdio.h>

int main(){

int a;

printf("enter the value of a");

scanf("%d",&a);

if(a>50 && a<100){

printf("this number in between 50 to 100");

}

else {

printf("not valid");

}

return 0;

}

#include<stdio.h>

int main(){

int a;

printf("enter the value of a");

scanf("%d",&a);

if(a>45 && a<89){

printf("this number in between 45 to 89");

}

else {

printf("not valid");

}

return 0;

}

#include<stdio.h>

int main(){

int a;

printf("enter the value of a");

scanf("%d",&a);

if(a<10 && a>1){

printf("this number in between 10 to 1");

}

else {

printf("not valid");

}

return 0;

}

#include<stdio.h>

int main(){

int a;

printf("enter the value of a");

scanf("%d",&a);

if(a<100 && a>1){

printf("this number in between 100 to 1");

}

else {

printf("not valid");

}

return 0;

}

#include<stdio.h>

int main(){

int a;

printf("enter the value of a");

scanf("%d",&a);

if(a<100 && a>50){

printf("this number in between 100 to 50");

}

else {

printf("not valid");

}

return 0;

}

#include<stdio.h>

int main(){

int a;

printf("enter the value of a");

scanf("%d",&a);

if(a<89 && a>45){

printf("this number in between 89 to 45");

}

else {

printf("not valid");

}

return 0;

}